



May 2 // Burley

May 3 // Idaho Falls

May 15 // Coeur d'Alene

May 17 // Boise

AGENDA

8:00 am - 8:30 am

Registration

8:30 am - 8:45 am

Welcome & Introductions

8:45 am - 10:45 am

Legislative Review (2.0 COI Credits)

IAC Staff will lead a thorough review of the 2024 Legislative Session, including an overview of major legislation impacting local governments, state budget projections, and how new state laws will impact your role in local government.

10:45 am - 11:00 am

Break

11:00 am - 12:00 pm

Budgeting Basics

In this session, attendees will learn the nuts and bolts of local government budgeting, including a basic understanding of the budgeting process, important local government budget deadlines, local government revenue sources, an overview of property taxes, and major expense considerations.

12:00 pm - 12:45 pm

Lunch

12:45 pm - 1:15 pm

Intergovernmental Revenue Outlook

While stable, the financial outlook in Idaho isn't as hot as it once was. This session will provide an update on intergovernmental revenues, including sales tax revenue sharing, highway user revenue, liquor funds, Payments in Lieu of Taxes (PILT), and Secure Rural Schools (SRS) funding.

1:15 pm - 3:15 pm

Advanced Local Government Finance (2.0 COI Credits)

In this session, participants will explore local budgeting on a deeper level and provide participants with an in-depth understanding of financial management. The session will also include a focus on financial compliance, including annual outside audits, annual road and street reports, annual trial court financing reports, annual budget and fund balance reporting, and local transparent Idaho reporting through the State Controller's Office.

3:15 pm - 4:00 pm

Bidding and Procurement

Idaho's local government purchasing laws are ever-evolving. This session will provide a basic overview of Idaho local government purchasing, recommended procedures and protocols, and resources to assist you and your agency in complying with Idaho's bidding and procurement laws.

4:00 pm

Adjourn